

# Quantified Class Constraints in Haskell

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# Type Classes<sup>1</sup>

<sup>1</sup> P. Wadler and S. Blott 1989. How to Make Ad-hoc Polymorphism Less Ad Hoc

# Type Classes<sup>1</sup>

```
class Eq a where  
  (==) :: a -> a -> Bool
```

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# Type Classes<sup>1</sup>

```
class Eq a where  
    (==) :: a -> a -> Bool
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```
instance Eq Char where  
    x == y = eqChar x y
```

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```
class Eq a where  
    (==) :: a -> a -> Bool
```

```
instance Eq Char where  
    x == y = eqChar x y
```

```
instance Eq Bool where  
    True == True = True  
    False == False = True  
    _ == _ = False
```

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```
class Eq a where  
  (==) :: a -> a -> Bool
```

```
instance Eq a => Eq [a] where  
  [] == [] = True  
  (h1:t1) == (h2:t2) = (h1 == h2) && (t1 == t2)  
  _ == _ = False
```

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# Type Classes

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  [] == [] = True
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  _ == _ = False
```

```
class Eq a => Ord a where
  (<=) :: a -> a -> Bool
```

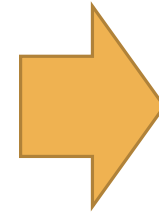
# Type Classes

```
instance Eq a => Eq [a] where
```

```
  [] == [] = True
```

```
  (h1:t1) == (h2:t2) = (h1 == h2) && (t1 == t2)
```

```
  _ == _ = False
```



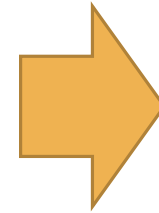
```
forall a. Eq a => Eq [a]
```

```
class Eq a => Ord a where
```

```
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```

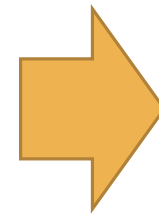
# Type Classes

```
instance Eq a => Eq [a] where
  [] == [] = True
  (h1:t1) == (h2:t2) = (h1 == h2) && (t1 == t2)
  _ == _ = False
```



forall a. *Eq* a => *Eq* [a]

```
class Eq a => Ord a where
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```



forall a. *Ord* a => *Eq* a

# Entailment

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$$P \models Eq (Nat, Bool)$$

# Entailment

$$\forall a, b. (Eq\ a, Eq\ b) \Rightarrow Eq\ (a, b) \in P$$

---

$$P \models Eq\ (Nat, Bool)$$

# Entailment

$$\frac{\forall a, b. (Eq\ a, Eq\ b) \Rightarrow Eq\ (a, b) \in P \quad P \models Eq\ Nat \quad P \models Eq\ Bool}{P \models Eq\ (Nat, Bool)}$$



# Entailment

$$\frac{\forall a, b. (Eq\ a, Eq\ b) \Rightarrow Eq\ (a, b) \in P \quad \frac{Eq\ Nat \in P}{P \models Eq\ Nat} \quad P \models Eq\ Bool}{P \models Eq\ (Nat, Bool)}$$

# Entailment

$$\frac{\forall a, b. (Eq\ a, Eq\ b) \Rightarrow Eq\ (a, b) \in P \quad \frac{Eq\ Nat \in P}{P \models Eq\ Nat} \quad \frac{Eq\ Bool \in P}{P \models Eq\ Bool}}{P \models Eq\ (Nat, Bool)}$$

# Quantified Class Constraints

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$C ::= TC \tau$

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$C ::= TC \tau \mid C_1 \Rightarrow C_2 \mid \forall a.C$

# Motivation

- Precise specifications
- Terminating (co)recursive resolution

# Motivation: Precise Specifications

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```
class Trans t where  
  lift :: Monad m => m a -> (t m) a
```



# Motivation: Precise Specifications

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class Trans t where  
  lift :: Monad m => m a -> (t m) a
```

```
newtype (t1 * t2) m a = C { runC :: t1 (t2 m) a }2
```

# Motivation: Precise Specifications

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```
newtype (t1 * t2) m a = C { runC :: t1 (t2 m) a }2
```

```
instance (Trans t1, Trans t2) => Trans (t1 * t2) where  
  lift x = C (lift (lift x))
```

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  lift :: Monad m => m a -> (t m) a
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instance (Trans t1, Trans t2) => Trans (t1 * t2) where
  lift x = C (lift (lift x))
                
                m a
```

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```
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instance (Trans t1, Trans t2) => Trans (t1 * t2) where  
  lift x = C (lift (lift x))  
                  
                (t2 m) a
```



# Motivation: Precise Specifications

```
class Trans t where  
  lift :: Monad m => m a -> (t m) a
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newtype (t1 * t2) m a = C { runC :: t1 (t2 m) a }2
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instance (Trans t1, Trans t2) => Trans (t1 * t2) where  
  lift x = C (lift (lift x))
```



Monad (t2 m)

# Motivation: Precise Specifications

```
class (forall m. Monad m => Monad (t m)) => Trans t where  
  lift :: Monad m => m a -> (t m) a
```

```
newtype (t1 * t2) m a = C { runC :: t1 (t2 m) a }2
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```
instance (Trans t1, Trans t2) => Trans (t1 * t2) where  
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```

# Motivation: Terminating (Co)recursive Resolution



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```
data Rose a = Branch a [Rose a]
```

# Motivation: Terminating (Co)recursive Resolution

```
data Rose a = Branch a [Rose a]
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```
data GRose f a = GBranch a (f (GRose f a))
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data GRose f a = GBranch a (f (GRose f a))
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```
instance (Show a, Show (f (GRose f a))) => Show (GRose f a) where  
  show (GBranch x xs) = show x ++ "-" ++ show xs
```

# Motivation: Terminating (Co)recursive Resolution

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instance (Show a, Show (f (GRose f a))) => Show (GRose f a) where  
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```
Show (GRose [] Bool)
```

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Show (GRose [] Bool)  
-> Show Bool, Show [GRose [] Bool]
```

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```
Show (GRose [] Bool)
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```
-> Show Bool, Show [GRose [] Bool]
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```
-> Show Bool, Show (GRose [] Bool)
```

```
-> ...
```

# Motivation: Terminating (Co)recursive Resolution

```
data GRose f a = GBranch a (f (GRose f a))  
  
instance (Show a, forall x. Show x => Show (f x))  
=> Show (GRose f a) where  
  show (GBranch x xs) = show x ++ "-" ++ show xs
```

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Show (GRose [] Bool)
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```
-> Show Bool, forall x. Show x => Show [x]
```



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instance (Show a, forall x. Show x => Show (f x))
  => Show (GRose f a) where
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```
Show (GRose [] Bool)
-> Show Bool, forall x. Show x => Show [x]
```

# Intermezzo: Cycle-aware constraint resolution <sup>4</sup>

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- Only cyclic resolutions

# Motivation: Terminating (Co)recursive Resolution

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```
data Perfect a = Zero a | Succ (Perfect (a , a))5
```

<sup>5</sup> Ralf Hinze. 2000. Perfect trees and bit-reversal permutations

# Motivation: Terminating (Co)recursive Resolution

```
data Perfect a = Zero a | Succ (Perfect (a , a))5
```

```
data Mu h a = In { out :: h (Mu h) a }6
```

<sup>5</sup> Ralf Hinze. 2000. Perfect trees and bit-reversal permutations

<sup>6</sup> Ralf Hinze. 2010. Adjoint Folds and Unfolds: Or: Scything Through the Thicket of Morphisms

# Motivation: Terminating (Co)recursive Resolution

```
data Perfect a = Zero a | Succ (Perfect (a , a))5
```

```
data Mu h a = In { out :: h (Mu h) a }6
```

```
data HPerf f a = HZero a | HSucc (f (a , a))
```

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data Mu h a = In { out :: h (Mu h) a }6
```

```
data HPerf f a = HZero a | HSucc (f (a , a))
```

```
type Perfect = Mu HPerf
```

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# Motivation: Terminating (Co)recursive Resolution

```
data Mu h a = In { out :: h (Mu h) a }
```

```
data HPerf f a = HZero a | HSucc (f (a , a))
```

```
type Perfect = Mu HPerf
```

# Motivation: Terminating (Co)recursive Resolution

```
data Mu h a = In { out :: h (Mu h) a }
```

```
data HPerf f a = HZero a | HSucc (f (a , a))
```

```
type Perfect = Mu HPerf
```

```
instance (Show (h (Mu h) a)) => Show (Mu h a) where  
  show (In x) = show x
```

```
instance (Show a, Show (f (a , a))) => Show (HPerf f a) where  
  show (HZero a ) = "(Z" ++ show a ++ ")"  
  show (HSucc xs) = "(S" ++ show xs ++ ")"
```

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show ( $h$  (Mu  $h$ )  $a$ ))  $\Rightarrow$  Show (Mu  $h$   $a$ ) **where ...**

**instance** (Show  $a$ , Show ( $f$  ( $a$  ,  $a$ )))  $\Rightarrow$  Show (HPerf  $f$   $a$ ) **where ...**

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h* *a*) **where ...**

**instance** (Show *a*, Show (*f* (*a* , *a*))) => Show (HPerf *f* *a*) **where ...**

*Show (Perfect Int)*

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h* *a*) **where ...**

**instance** (Show *a*, Show (*f* (*a* , *a*))) => Show (HPerf *f* *a*) **where ...**

*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h* *a*) **where ...**

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*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (h (Mu h) a)) => Show (Mu h a) **where ...**

**instance** (Show a, Show (f (a , a))) => Show (HPerf f a) **where ...**

*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

-> *Show (HPerf (Mu HPerf) Int)*

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h* *a*) **where ...**

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*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

-> *Show (HPerf (Mu HPerf) Int)*



# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h* *a*) **where ...**

**instance** (Show *a*, Show (*f* (*a* , *a*))) => Show (HPerf *f* *a*) **where ...**

*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

-> *Show (HPerf (Mu HPerf) Int)*

-> *Show Int, Show (Mu HPerf (Int , Int))*

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h a*) **where ...**

**instance** (Show *a*, Show (*f* (*a* , *a*))) => Show (HPerf *f a*) **where ...**

*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

-> *Show (HPerf (Mu HPerf) Int)*

-> *Show Int, Show (Mu HPerf (Int , Int))*

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h* *a*) **where ...**

**instance** (Show *a*, Show (*f* (*a* , *a*))) => Show (HPerf *f* *a*) **where ...**

*Show* (*Perfect Int*)

-> *Show* (Mu *HPerf Int*)

-> *Show* (*HPerf* (Mu *HPerf*) *Int*)

-> *Show Int*, *Show* (Mu *HPerf* (*Int* , *Int*))

-> *Show Int*, *Show* (*HPerf* (Mu *HPerf*) (*Int* , *Int*))

# Motivation:

## Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h* *a*) **where ...**

**instance** (Show *a*, Show (*f* (*a* , *a*))) => Show (HPerf *f* *a*) **where ...**

*Show* (*Perfect Int*)

-> *Show* (Mu *HPerf Int*)

-> *Show* (*HPerf* (Mu *HPerf*) *Int*)

-> *Show Int*, *Show* (Mu *HPerf* (*Int* , *Int*))

-> *Show Int*, *Show* (*HPerf* (Mu *HPerf*) (*Int* , *Int*))

-> *Show Int*, *Show* (*Int* , *Int*),

*Show* (Mu *HPerf* ((*Int* , *Int*) , (*Int* , *Int*)))

# Motivation:

## Terminating (Co)recursive Resolution

**instance** (Show (*h* (Mu *h*) *a*)) => Show (Mu *h a*) **where ...**

**instance** (Show *a*, Show (*f* (*a* , *a*))) => Show (HPerf *f a*) **where ...**

*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

-> *Show (HPerf (Mu HPerf) Int)*

-> *Show Int, Show (Mu HPerf (Int , Int))*

-> *Show Int, Show (HPerf (Mu HPerf) (Int , Int))*

-> *Show Int, Show (Int , Int),*

*Show (Mu HPerf ((Int , Int) , (Int , Int)))*

-> ...

# Motivation: Terminating (Co)recursive Resolution

```
instance (Show a,  
forall f x. (Show x, forall y. Show y => Show (f y)) => Show (h f x))  
=> Show (Mu h a) where  
show (In x) = show x
```

```
instance (Show a, forall x. Show x => Show (f x))  
=> Show (HPerf f a) where  
show (HZero a) = "(Z " ++ show a ++ ")"  
show (HSucc xs) = "(S " ++ show xs ++ ")"
```

# Motivation: Terminating (Co)recursive Resolution

```
instance (Show a,  
forall f x. (Show x, forall y. Show y => Show (f y)) => Show (h f x))  
=> Show (Mu h a) where ...
```

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instance (Show a, forall x. Show x => Show (f x))  
=> Show (HPerf f a) where ...
```

# Motivation: Terminating (Co)recursive Resolution

```
instance (Show a,  
forall f x. (Show x, forall y. Show y => Show (f y)) => Show (h f x))  
=> Show (Mu h a) where ...
```

```
instance (Show a, forall x. Show x => Show (f x))  
=> Show (HPerf f a) where ...
```

```
Show (Perfect Int)
```



# Motivation: Terminating (Co)recursive Resolution

```
instance (Show a,  
forall f x. (Show x, forall y. Show y => Show (f y)) => Show (h f x))  
=> Show (Mu h a) where ...
```

```
instance (Show a, forall x. Show x => Show (f x))  
=> Show (HPerf f a) where ...
```

```
Show (Perfect Int)  
-> Show (Mu HPerf Int)
```

# Motivation: Terminating (Co)recursive Resolution

```
instance (Show a,  
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=> Show (Mu h a) where ...
```

```
instance (Show a, forall x. Show x => Show (f x))  
=> Show (HPerf f a) where ...
```

```
Show (Perfect Int)  
-> Show (Mu HPerf Int)
```

# Motivation: Terminating (Co)recursive Resolution

**instance** (Show *a*,  
*forall f x. (Show x, forall y. Show y => Show (f y)) => Show (h f x)*)  
=> Show (Mu *h a*) **where ...**

**instance** (Show *a*, *forall x. Show x => Show (f x)*)  
=> Show (HPerf *f a*) **where ...**

*Show (Perfect Int)*

-> *Show (Mu HPerf Int)*

-> *Show Int, forall f x. (Show x, forall y. Show y => Show (f y))*  
=> *Show (HPerf f x)*

# Motivation: Terminating (Co)recursive Resolution

```
instance (Show a,  
forall f x. (Show x, forall y. Show y => Show (f y)) => Show (h f x))  
=> Show (Mu h a) where ...
```

```
instance (Show a, forall x. Show x => Show (f x))  
=> Show (HPerf f a) where ...
```

```
Show (Perfect Int)
```

```
-> Show (Mu HPerf Int)
```

```
-> Show Int, forall f x. (Show x, forall y. Show y => Show (f y))  
=> Show (HPerf f x)
```

# Motivation: Faster Coroutine Pipelines <sup>8</sup>

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```
class forall i o. Monad (pipe i o) => PipeKit pipe where
  input  :: pipe i o i
  output :: o -> pipe i o ()
  (||)   :: pipe i n () -> pipe n o () -> pipe i o a
  effect :: IO a -> pipe i o a
  exit   :: pipe i o a
```

# Motivation: Faster Coroutine Pipelines<sup>8</sup>



```
class forall i o. Monad (pipe i o) => PipeKit pipe where
  input  :: pipe i o i
  output :: o -> pipe i o ()
  (||)   :: pipe i n () -> pipe n o () -> pipe i o a
  effect :: IO a -> pipe i o a
  exit   :: pipe i o a
```

# Typing



# Constraint Entailment <sup>9</sup>

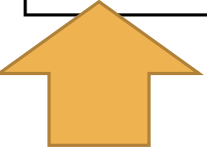
$P; \Gamma \models C$

Constraint Entailment

# Constraint Entailment <sup>9</sup>

$P; \Gamma \models C$

Constraint Entailment



# Constraint Entailment <sup>9</sup>

$P; \Gamma \models C$



Constraint Entailment

# Constraint Entailment <sup>9</sup>

$P; \Gamma \models C$

Constraint Entailment

$$\begin{array}{c} \frac{C \in P}{P; \Gamma \models C} \text{ (SPEC C)} \quad \frac{P; \Gamma, a \models C}{P; \Gamma \models \forall a. C} \text{ (VIC)} \quad \frac{P; \Gamma \models \forall a. C \quad \Gamma \vdash_{\text{ty}} \tau}{P; \Gamma \models [\tau/a]C} \text{ (VEC)} \\ \\ \frac{P, C_1; \Gamma \models C_2}{P; \Gamma \models C_1 \Rightarrow C_2} \text{ (}\Rightarrow\text{IC)} \quad \frac{P; \Gamma \models C_1 \Rightarrow C_2 \quad P; \Gamma \models C_1}{P; \Gamma \models C_2} \text{ (}\Rightarrow\text{EC)} \end{array}$$

# Constraint Entailment <sup>9</sup>

$P; \Gamma \models C$  Constraint Entailment

$$\begin{array}{c} \frac{C \in P}{P; \Gamma \models C} \text{ (SPEC C)} \quad \frac{P; \Gamma, a \models C}{P; \Gamma \models \forall a. C} \text{ (VIC)} \quad \frac{P; \Gamma \models \forall a. C \quad \Gamma \vdash_{\text{ty}} \tau}{P; \Gamma \models [\tau/a]C} \text{ (VEC)} \\ \\ \frac{P, C_1; \Gamma \models C_2}{P; \Gamma \models C_1 \Rightarrow C_2} \text{ (}\Rightarrow\text{IC)} \quad \frac{P; \Gamma \models C_1 \Rightarrow C_2 \quad P; \Gamma \models C_1}{P; \Gamma \models C_2} \text{ (}\Rightarrow\text{EC)} \end{array}$$

# Constraint Entailment <sup>9</sup>

$P; \Gamma \models C$  Constraint Entailment

$$\begin{array}{c} \frac{C \in P}{P; \Gamma \models C} \text{ (SPEC C)} \quad \frac{P; \Gamma, a \models C}{P; \Gamma \models \forall a. C} \text{ (VIC)} \quad \frac{P; \Gamma \models \forall a. C \quad \Gamma \vdash_{\text{ty}} \tau}{P; \Gamma \models [\tau/a]C} \text{ (VEC)} \\ \\ \frac{P, C_1; \Gamma \models C_2}{P; \Gamma \models C_1 \Rightarrow C_2} \text{ (}\Rightarrow\text{IC)} \quad \frac{P; \Gamma \models C_1 \Rightarrow C_2 \quad P; \Gamma \models C_1}{P; \Gamma \models C_2} \text{ (}\Rightarrow\text{EC)} \end{array}$$

# Constraint Entailment <sup>9</sup>

$P; \Gamma \models C$  Constraint Entailment

$$\begin{array}{c} \frac{C \in P}{P; \Gamma \models C} \text{ (SPEC C)} \quad \frac{P; \Gamma, a \models C}{P; \Gamma \models \forall a. C} \text{ (VIC)} \quad \frac{P; \Gamma \models \forall a. C \quad \Gamma \vdash_{\text{ty}} \tau}{P; \Gamma \models [\tau/a]C} \text{ (VEC)} \\ \\ \frac{P, C_1; \Gamma \models C_2}{P; \Gamma \models C_1 \Rightarrow C_2} \text{ (}\Rightarrow\text{IC)} \quad \frac{P; \Gamma \models C_1 \Rightarrow C_2 \quad P; \Gamma \models C_1}{P; \Gamma \models C_2} \text{ (}\Rightarrow\text{EC)} \end{array}$$

# Constraint Entailment <sup>9</sup>

$P; \Gamma \models C$  Constraint Entailment

$$\begin{array}{c} \frac{C \in P}{P; \Gamma \models C} \text{ (SPEC C)} \quad \frac{P; \Gamma, a \models C}{P; \Gamma \models \forall a. C} \text{ (VIC)} \quad \frac{P; \Gamma \models \forall a. C \quad \Gamma \vdash_{\text{ty}} \tau}{P; \Gamma \models [\tau/a]C} \text{ (VEC)} \\ \\ \frac{P, C_1; \Gamma \models C_2}{P; \Gamma \models C_1 \Rightarrow C_2} \text{ (}\Rightarrow\text{IC)} \quad \frac{P; \Gamma \models C_1 \Rightarrow C_2 \quad P; \Gamma \models C_1}{P; \Gamma \models C_2} \text{ (}\Rightarrow\text{EC)} \end{array}$$



# Typing: Ambiguous

# Typing: Ambiguous

$$\frac{\textit{Show } a \in [\textit{Eq } a, \textit{Show } a]}{[\textit{Eq } a, \textit{Show } a]; \Gamma \models \textit{Show } a} \text{ (SPEC C)}$$

# Typing: Ambiguous

$$\frac{Show\ a \in [Eq\ a, Show\ a]}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (SPEC C)}$$

$$\frac{[Eq\ a, Show\ a]; \Gamma \models Eq\ a \Rightarrow Show\ a \quad [Eq\ a, Show\ a]; \Gamma \models Eq\ a}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (}\Rightarrow\text{EC)}$$

# Typing: Ambiguous

$$\frac{Show\ a \in [Eq\ a, Show\ a]}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (SPEC C)}$$

$$\frac{\frac{[Eq\ a, Show\ a, Eq\ a]; \Gamma \models Show\ a}{[Eq\ a, Show\ a]; \Gamma \models Eq\ a \Rightarrow Show\ a} \text{ (\Rightarrow IC)} \quad [Eq\ a, Show\ a]; \Gamma \models Eq\ a}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (\Rightarrow EC)}$$

# Typing: Ambiguous

$$\frac{Show\ a \in [Eq\ a, Show\ a]}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (SPEC C)}$$

$$\frac{\frac{Show\ a \in [Eq\ a, Show\ a, Eq\ a]}{[Eq\ a, Show\ a, Eq\ a]; \Gamma \models Show\ a} \text{ (SPEC C)}}{[Eq\ a, Show\ a]; \Gamma \models Eq\ a \Rightarrow Show\ a} \text{ (\Rightarrow IC)} \quad [Eq\ a, Show\ a]; \Gamma \models Eq\ a \text{ (\Rightarrow EC)}$$
$$\frac{[Eq\ a, Show\ a]; \Gamma \models Eq\ a \Rightarrow Show\ a \quad [Eq\ a, Show\ a]; \Gamma \models Eq\ a}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (\Rightarrow EC)}$$

# Typing: Ambiguous

$$\frac{Show\ a \in [Eq\ a, Show\ a]}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (SPEC C)}$$

$$\frac{\frac{Show\ a \in [Eq\ a, Show\ a, Eq\ a]}{[Eq\ a, Show\ a, Eq\ a]; \Gamma \models Show\ a} \text{ (SPEC C)} \quad \frac{Eq\ a \in [Eq\ a, Show\ a]}{[Eq\ a, Show\ a]; \Gamma \models Eq\ a} \text{ (SPEC C)}}{[Eq\ a, Show\ a]; \Gamma \models Eq\ a \Rightarrow Show\ a} \text{ (\Rightarrow IC)} \quad \frac{[Eq\ a, Show\ a]; \Gamma \models Eq\ a \Rightarrow Show\ a \quad [Eq\ a, Show\ a]; \Gamma \models Eq\ a}{[Eq\ a, Show\ a]; \Gamma \models Show\ a} \text{ (\Rightarrow EC)}$$

# Typing: Focusing <sup>10</sup>

<sup>10</sup> Tom Schrijvers, Bruno C. d. S. Oliveira, and Philip Wadler. 2017. CoChis: Deterministic and Coherent Implicits

# Typing: Focusing <sup>10</sup>

$$P; \Gamma \Vdash [C]$$

<sup>10</sup> Tom Schrijvers, Bruno C. d. S. Oliveira, and Philip Wadler. 2017. CoChis: Deterministic and Coherent Implicits



# Typing: Focusing <sup>10</sup>

$$P; \Gamma \Vdash [C]$$



# Typing: Focusing <sup>10</sup>

$P; \Gamma \Vdash [C]$



# Typing: Focusing <sup>10</sup>

$$P; \Gamma \models [C]$$

$$\Gamma; [C] \models Q \rightsquigarrow A$$

# Typing: Focusing <sup>10</sup>

$$P; \Gamma \models [C]$$

$$\Gamma; [C] \models Q \rightsquigarrow A$$



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$$P; \Gamma \models [C]$$



$$\Gamma; [C] \models Q \rightsquigarrow A$$



# Typing: Focusing <sup>10</sup>

$P; \Gamma \Vdash [C]$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b. C]} (\forall R)$$

$$\frac{C \in P : \Gamma; [C] \Vdash Q \rightsquigarrow A \quad \forall C_i \in A : P; \Gamma \Vdash [C_i]}{P; \Gamma \Vdash [Q]} (QR)$$

$\Gamma; [C] \Vdash Q \rightsquigarrow A$



# Typing: Focusing <sup>10</sup>

$$\boxed{P; \Gamma \Vdash [C]}$$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b. C]} (\forall R)$$

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$$\boxed{\Gamma; [C] \Vdash Q \rightsquigarrow A}$$

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$\Gamma; [C] \Vdash Q \rightsquigarrow A$

# Typing: Focusing <sup>10</sup>

$P; \Gamma \Vdash [C]$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b. C]} (\forall R)$$

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$\Gamma; [C] \Vdash Q \rightsquigarrow A$

$$\frac{\Gamma; [C_2] \Vdash Q \rightsquigarrow A}{\Gamma; [C_1 \Rightarrow C_2] \Vdash Q \rightsquigarrow A, C_1} (\Rightarrow L)$$

$$\frac{\Gamma; [[\tau/b]C] \Vdash Q \rightsquigarrow A \quad \Gamma \vdash_{\text{ty}} \tau}{\Gamma; [\forall b.C] \Vdash Q \rightsquigarrow A} (\forall L) \quad \frac{}{\Gamma; [Q] \Vdash Q \rightsquigarrow \bullet} (QL)$$

# Typing: Focusing <sup>10</sup>

$P; \Gamma \Vdash [C]$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b.C]} (\forall R)$$

$$\frac{C \in P : \Gamma; [C] \Vdash Q \rightsquigarrow A \quad \forall C_i \in A : P; \Gamma \Vdash [C_i]}{P; \Gamma \Vdash [Q]} (QR)$$

$\Gamma; [C] \Vdash Q \rightsquigarrow A$

$$\frac{\Gamma; [C_2] \Vdash Q \rightsquigarrow A}{\Gamma; [C_1 \Rightarrow C_2] \Vdash Q \rightsquigarrow A, C_1} (\Rightarrow L)$$

$$\frac{\Gamma; [[\tau/b]C] \Vdash Q \rightsquigarrow A \quad \Gamma \Vdash_{\text{ty}} \tau}{\Gamma; [\forall b.C] \Vdash Q \rightsquigarrow A} (\forall L) \quad \frac{}{\Gamma; [Q] \Vdash Q \rightsquigarrow \bullet} (QL)$$

# Typing: Focusing <sup>10</sup>

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$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b.C]} (\forall R)$$

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$$\frac{\Gamma; [C_2] \Vdash Q \rightsquigarrow A}{\Gamma; [C_1 \Rightarrow C_2] \Vdash Q \rightsquigarrow A, C_1} (\Rightarrow L)$$

$$\frac{\Gamma; [[\tau/b]C] \Vdash Q \rightsquigarrow A \quad \Gamma \Vdash_{\text{ty}} \tau}{\Gamma; [\forall b.C] \Vdash Q \rightsquigarrow A} (\forall L) \quad \frac{}{\Gamma; [Q] \Vdash Q \rightsquigarrow \bullet} (QL)$$

# Typing: Focusing <sup>10</sup>

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$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b.C]} (\forall R)$$

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<sup>10</sup> Tom Schrijvers, Bruno C. d. S. Oliveira, and Philip Wadler. 2017. Cochis: Deterministic and Coherent Implicits

# Typing: Focusing <sup>10</sup>

$$P; \Gamma \Vdash C$$

$$\frac{P; \Gamma \Vdash [C]}{P; \Gamma \Vdash C}$$

$$P; \Gamma \Vdash [C]$$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b. C]} (\forall R)$$

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$$\Gamma; [C] \Vdash Q \rightsquigarrow A$$

$$\frac{\Gamma; [C_2] \Vdash Q \rightsquigarrow A}{\Gamma; [C_1 \Rightarrow C_2] \Vdash Q \rightsquigarrow A, C_1} (\Rightarrow L)$$

$$\frac{\Gamma; [[\tau/b]C] \Vdash Q \rightsquigarrow A \quad \Gamma \Vdash_{\text{ty}} \tau}{\Gamma; [\forall b. C] \Vdash Q \rightsquigarrow A} (\forall L) \quad \frac{}{\Gamma; [Q] \Vdash Q \rightsquigarrow \bullet} (QL)$$



# Typing: Focusing <sup>10</sup>

$$\boxed{P; \Gamma \Vdash C}$$

$$\frac{P; \Gamma \Vdash [C]}{P; \Gamma \Vdash C}$$

$$\boxed{P; \Gamma \Vdash [C]}$$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b. C]} (\forall R)$$

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$$\boxed{\Gamma; [C] \Vdash Q \rightsquigarrow A}$$

$$\frac{\Gamma; [C_2] \Vdash Q \rightsquigarrow A}{\Gamma; [C_1 \Rightarrow C_2] \Vdash Q \rightsquigarrow A, C_1} (\Rightarrow L)$$

$$\frac{\Gamma; [[\tau/b]C] \Vdash Q \rightsquigarrow A \quad \Gamma \Vdash_{\text{ty}} \tau}{\Gamma; [\forall b. C] \Vdash Q \rightsquigarrow A} (\forall L) \quad \frac{}{\Gamma; [Q] \Vdash Q \rightsquigarrow \bullet} (QL)$$

# Typing: Focusing <sup>10</sup>

$$\boxed{P; \Gamma \Vdash C}$$

$$\frac{P; \Gamma \Vdash [C]}{P; \Gamma \Vdash C}$$

$$\boxed{P; \Gamma \Vdash [C]}$$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b. C]} (\forall R)$$

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$$\boxed{\Gamma; [C] \Vdash Q \rightsquigarrow A}$$

$$\frac{\Gamma; [C_2] \Vdash Q \rightsquigarrow A}{\Gamma; [C_1 \Rightarrow C_2] \Vdash Q \rightsquigarrow A, C_1} (\Rightarrow L)$$

$$\frac{\Gamma; [[\tau/b]C] \Vdash Q \rightsquigarrow A \quad \Gamma \Vdash_{\text{ty}} \tau}{\Gamma; [\forall b. C] \Vdash Q \rightsquigarrow A} (\forall L) \quad \frac{}{\Gamma; [Q] \Vdash Q \rightsquigarrow \bullet} (QL)$$

# Typing: Focusing <sup>10</sup>

$$\boxed{P; \Gamma \Vdash C}$$

$$\frac{P; \Gamma \Vdash [C]}{P; \Gamma \Vdash C}$$

$$\boxed{P; \Gamma \Vdash [C]}$$

$$\frac{P, C_1; \Gamma \Vdash [C_2]}{P; \Gamma \Vdash [C_1 \Rightarrow C_2]} (\Rightarrow R) \quad \frac{P; \Gamma, b \Vdash [C]}{P; \Gamma \Vdash [\forall b. C]} (\forall R)$$

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$$\frac{\Gamma; [C_2] \Vdash Q \rightsquigarrow A}{\Gamma; [C_1 \Rightarrow C_2] \Vdash Q \rightsquigarrow A, C_1} (\Rightarrow L)$$

$$\frac{\Gamma; [[\tau/b]C] \Vdash Q \rightsquigarrow A \quad \Gamma \Vdash_{\text{ty}} \tau}{\Gamma; [\forall b. C] \Vdash Q \rightsquigarrow A} (\forall L) \quad \frac{}{\Gamma; [Q] \Vdash Q \rightsquigarrow \bullet} (QL)$$

# Type Inference

# Type Inference

- Backtracking

# Type Inference

- Backtracking
- Unification

# Type Inference

- Backtracking
- Unification
- Incremental

# Type Inference

- Backtracking
- Unification
- Incremental
- Elaborate into System F



# Type Inference

- Backtracking
- Unification
- Incremental
- Elaborate into System F

$$\boxed{\bar{a}; \mathcal{P} \models \mathcal{A}_1 \rightsquigarrow \mathcal{A}_2}$$

Constraint Solving Algorithm

# Type Inference

- Backtracking
- Unification
- Incremental
- Elaborate into System F

$$\boxed{\bar{a}; \mathcal{P} \models \mathcal{A}_1 \rightsquigarrow \mathcal{A}_2}$$

Constraint Solving Algorithm

$$\boxed{\bar{a}; \mathcal{P} \models [C] \rightsquigarrow \mathcal{A}}$$

Constraint Simplification

# Type Inference

- Backtracking
- Unification
- Incremental
- Elaborate into System F

$$\boxed{\bar{a}; \mathcal{P} \models \mathcal{A}_1 \rightsquigarrow \mathcal{A}_2}$$

Constraint Solving Algorithm

$$\boxed{\bar{a}; \mathcal{P} \models [C] \rightsquigarrow \mathcal{A}}$$

Constraint Simplification

$$\boxed{\bar{a}; [C] \models Q \rightsquigarrow \mathcal{A}; \theta}$$

Constraint Matching

# Type Inference

•  $\mathcal{P} \models [\forall b. Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (\forall b. \quad ? \quad )$

# Type Inference

$$\frac{\underline{b}; \mathcal{P} \models [Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (Eq\ b \Rightarrow \ ? \ )}{\bullet; \mathcal{P} \models [\underline{\forall b}. Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (\forall b. \ ? \ )} (\forall R)$$

# Type Inference

$$\frac{\frac{b; \mathcal{P}, \text{Eq } b \models [\text{Eq } [b]] \rightsquigarrow ?}{b; \mathcal{P} \models [\text{Eq } b \Rightarrow \text{Eq } [b]] \rightsquigarrow (\text{Eq } b \Rightarrow ?)}{(\Rightarrow R)} \quad \bullet; \mathcal{P} \models [\forall b. \text{Eq } b \Rightarrow \text{Eq } [b]] \rightsquigarrow (\forall b. ?)}{(\forall R)}$$

# Type Inference

$$\frac{\frac{b; [\forall a. Eq\ a \Rightarrow Eq\ [a]] \models Eq\ [b] \rightsquigarrow ? \ ; ?}{b; \mathcal{P}, Eq\ b \models [Eq\ [b]] \rightsquigarrow ?} (QR)}{b; \mathcal{P} \models [Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (Eq\ b \Rightarrow ? \ )} (\Rightarrow R)}{\bullet; \mathcal{P} \models [\forall b. Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (\forall b. \ ? \ )} (\forall R)$$

# Type Inference

$$\frac{b; [Eq\ a \Rightarrow Eq\ [a]] \models Eq\ [b] \rightsquigarrow ? \ ; \ ?}{b; [\forall a. Eq\ a \Rightarrow Eq\ [a]] \models Eq\ [b] \rightsquigarrow ? \ ; \ ?} \quad (\forall L)$$
$$\frac{b; [\forall a. Eq\ a \Rightarrow Eq\ [a]] \models Eq\ [b] \rightsquigarrow ? \ ; \ ?}{b; \mathcal{P}, Eq\ b \models [Eq\ [b]] \rightsquigarrow ?} \quad (QR)$$
$$\frac{b; \mathcal{P}, Eq\ b \models [Eq\ [b]] \rightsquigarrow ?}{b; \mathcal{P} \models [Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (Eq\ b \Rightarrow ? \ )} \quad (\Rightarrow R)$$
$$\frac{b; \mathcal{P} \models [Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (Eq\ b \Rightarrow ? \ )}{\bullet; \mathcal{P} \models [\forall b. Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (\forall b. \ ? \ )} \quad (\forall R)$$



# Type Inference

$$\begin{array}{c}
 \frac{b; [Eq [a]] \models Eq [b] \rightsquigarrow \bullet; ?}{b; [Eq a \Rightarrow Eq [a]] \models Eq [b] \rightsquigarrow ? ; ?} \quad (\Rightarrow L) \\
 \hline
 \frac{b; [Eq a \Rightarrow Eq [a]] \models Eq [b] \rightsquigarrow ? ; ?}{b; [\forall a. Eq a \Rightarrow Eq [a]] \models Eq [b] \rightsquigarrow ? ; ?} \quad (\forall L) \\
 \hline
 \frac{b; \mathcal{P}, Eq b \models [Eq [b]] \rightsquigarrow ?}{b; \mathcal{P} \models [Eq b \Rightarrow Eq [b]] \rightsquigarrow (Eq b \Rightarrow ? )} \quad (QR) \\
 \hline
 \frac{b; \mathcal{P} \models [Eq b \Rightarrow Eq [b]] \rightsquigarrow (Eq b \Rightarrow ? )}{\bullet; \mathcal{P} \models [\forall b. Eq b \Rightarrow Eq [b]] \rightsquigarrow (\forall b. ? )} \quad (\Rightarrow R) \\
 \hline
 \bullet; \mathcal{P} \models [\forall b. Eq b \Rightarrow Eq [b]] \rightsquigarrow (\forall b. ? ) \quad (\forall R)
 \end{array}$$

# Type Inference

$$\begin{array}{c}
 \frac{\text{unify}(b; a \sim b) = \theta = [b/a]}{b; [Eq [a]] \models Eq [b] \rightsquigarrow \bullet; ?} \text{ (QL)} \\
 \frac{\quad}{b; [Eq a \Rightarrow Eq [a]] \models Eq [b] \rightsquigarrow ? ; ?} \text{ (\Rightarrow L)} \\
 \frac{\quad}{b; [\forall a. Eq a \Rightarrow Eq [a]] \models Eq [b] \rightsquigarrow ? ; ?} \text{ (\forall L)} \\
 \frac{\quad}{b; \mathcal{P}, Eq b \models [Eq [b]] \rightsquigarrow ?} \text{ (QR)} \\
 \frac{\quad}{b; \mathcal{P} \models [Eq b \Rightarrow Eq [b]] \rightsquigarrow (Eq b \Rightarrow ? )} \text{ (\Rightarrow R)} \\
 \frac{\quad}{\bullet; \mathcal{P} \models [\forall b. Eq b \Rightarrow Eq [b]] \rightsquigarrow (\forall b. ? )} \text{ (\forall R)}
 \end{array}$$

# Type Inference

$$\begin{array}{c}
 \frac{\text{unify}(b; a \sim b) = \theta = [b/a]}{b; [Eq\ a] \models Eq\ [b] \rightsquigarrow \bullet; \theta} \text{ (QL)} \\
 \frac{\quad}{b; [Eq\ a \Rightarrow Eq\ [a]] \models Eq\ [b] \rightsquigarrow ? ; ?} \text{ (\Rightarrow L)} \\
 \frac{\quad}{b; [\forall a. Eq\ a \Rightarrow Eq\ [a]] \models Eq\ [b] \rightsquigarrow ? ; ?} \text{ (\forall L)} \\
 \frac{\quad}{b; \mathcal{P}, Eq\ b \models [Eq\ [b]] \rightsquigarrow ?} \text{ (QR)} \\
 \frac{\quad}{b; \mathcal{P} \models [Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (Eq\ b \Rightarrow ? )} \text{ (\Rightarrow R)} \\
 \frac{\quad}{\bullet; \mathcal{P} \models [\forall b. Eq\ b \Rightarrow Eq\ [b]] \rightsquigarrow (\forall b. ? )} \text{ (\forall R)}
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 \frac{\quad}{b; [\forall a. Eq\ a \Rightarrow Eq\ [a]] \models Eq\ [b] \rightsquigarrow ? ; ?} \text{ (\forall L)} \\
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# Type Inference

•  $P \models [\forall b. Eq\ b \Rightarrow Eq\ b] \rightsquigarrow ?$

# Type Inference

$$\frac{b; P \models [Eq\ b \Rightarrow Eq\ b] \rightsquigarrow ?}{\bullet; P \models [\forall b. Eq\ b \Rightarrow Eq\ b] \rightsquigarrow ?} \quad (\forall R)$$

# Type Inference

$$\frac{b; P, \text{Eq } b \models [\text{Eq } b] \rightsquigarrow ?}{b; P \models [\text{Eq } b \Rightarrow \text{Eq } b] \rightsquigarrow ?} (\Rightarrow R)$$
$$\frac{b; P \models [\text{Eq } b \Rightarrow \text{Eq } b] \rightsquigarrow ?}{\bullet; P \models [\forall b. \text{Eq } b \Rightarrow \text{Eq } b] \rightsquigarrow ?} (\forall R)$$

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$$\frac{b; [Eq\ b] \models Eq\ b \rightsquigarrow ?; ?}{b; P, Eq\ b \models [Eq\ b] \rightsquigarrow ?} \quad (QR)$$
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# Metatheory

# Metatheory: Termination

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- Resolution tree
  - Node = goal
  - Edge = applying axiom

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  - Node = goal
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$$\begin{aligned}\|a\| &= 1 \\ \|\tau_1 \rightarrow \tau_2\| &= 1 + \|\tau_1\| + \|\tau_2\|\end{aligned}$$

# Metatheory: Termination

- Resolution tree
  - Node = goal
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- Strictly decreasing -> no infinite paths

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# Metatheory: Termination

- Resolution tree
  - Node = goal
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- Strictly decreasing -> no infinite paths
  
- Superclass axiom: non increasing

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# Metatheory: Termination

- Resolution tree
  - Node = goal
  - Edge = applying axiom
- Norm
- Strictly decreasing -> no infinite paths
- Superclass axiom: non increasing
- DAG

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# Metatheory: Termination

- Resolution tree
  - Node = goal
  - Edge = applying axiom
- Norm
- Strictly decreasing -> no infinite paths
- Superclass axiom: non increasing
- DAG
- Bounded number of superclass applications

$$\begin{aligned}\|a\| &= 1 \\ \|\tau_1 \rightarrow \tau_2\| &= 1 + \|\tau_1\| + \|\tau_2\|\end{aligned}$$

# Metatheory: Coherence

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- Non determinism
- Computational content  $\leq$  instances
- Non overlapping instances

# Metatheory: Ambiguity

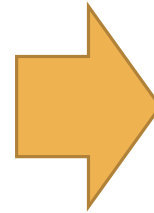
# Metatheory: Ambiguity

```
instance C a => D Int where ...
```



# Metatheory: Ambiguity

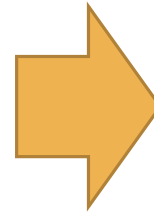
`instance C a => D Int where ...`



`forall a. C a => D Int`

# Metatheory: Ambiguity

`instance C a => D Int where ...`

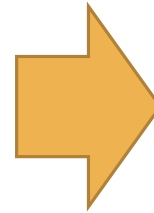


`forall a. C a => D Int`

- Haskell '98: All quantified variables should appear in the head

# Metatheory: Ambiguity

**instance** C *a* => D Int **where** ...

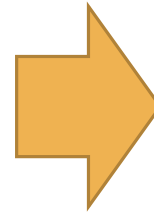


forall a. C a => D Int

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- QCC's:

# Metatheory: Ambiguity

**instance** C a => D Int where ...



forall a. C a => D Int

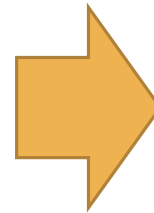
○ Haskell '98: All quantified variables should appear in the head

○ QCC's:  $\boxed{unamb(C)}$  Unambiguity

$$\frac{\bullet \vdash_{unamb} C}{unamb(C)} \text{UNAMB}$$

# Metatheory: Ambiguity

**instance** C a => D Int where ...



forall a. C a => D Int

○ Haskell '98: All quantified variables should appear in the head

○ QCC's:

$\boxed{unamb(C)}$  Unambiguity

$$\frac{\bullet \vdash_{unamb} C}{unamb(C)} \text{ UNAMB}$$

$\boxed{\bar{a} \vdash_{unamb} C}$  Unambiguity

$$\frac{\bar{a} \subseteq fv(Q)}{\bar{a} \vdash_{unamb} Q} (QU)$$

$$\frac{\bar{a}, a \vdash_{unamb} C}{\bar{a} \vdash_{unamb} \forall a. C} (\forall U)$$

$$\frac{unamb(C_1) \quad \bar{a} \vdash_{unamb} C_2}{\bar{a} \vdash_{unamb} C_1 \Rightarrow C_2} (\Rightarrow U)$$

# Future Work

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- Metatheory

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# Future Work

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- Interaction with mainstream GHC features

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- Metatheory
- Quantification over Predicates
- Interaction with mainstream GHC features
- Coercions problem <sup>11</sup>

<sup>11</sup> <https://ghc.haskell.org/trac/ghc/ticket/9123>

# Quantified Class Constraints

## Quantified Class Constraints

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### Abstract

Quantified class constraints have been proposed many years ago to raise the expressive power of type classes from Horn clauses to the universal fragment of Hereditary Harrop logic. Yet, while it has been much asked for over the years, the feature was never implemented or studied in depth. Instead, several workarounds have been proposed, all of which are ultimately stopgap measures.

This paper revisits the idea of quantified class constraints and elaborates it into a practical language design. We show the merit of quantified class constraints in terms of more expressive modeling and in terms of terminating type class resolution. In addition, we provide a declarative specification of the type system as well as a type inference algorithm that elaborates into System F. Moreover, we discuss termination conditions of our system and also provide a prototype implementation.

**CCS Concepts** • Theory of computation → Type structures; Software and its engineering → Functional languages;

**Keywords** Haskell, type classes, type inference

### ACM Reference Format:

Gert-Jan Bottu, Georgios Karachalias, Tom Schrijvers, Bruno C. d. S. Oliveira, and Philip Wadler. 2017. Quantified Class Constraints. In *Proceedings of 10th ACM SIGPLAN International Haskell Symposium, Oxford, UK, September 7-8, 2017 (Haskell '17)*, 14 pages. <https://doi.org/10.1145/3122655.3122667>

### 1 Introduction

Since Wadler and Blott [38] originally proposed type classes as a means to make adhoc polymorphism less adhoc, the feature has become one of Haskell's cornerstone features. Over the years type classes have been the subject of many language extensions that increase their expressive power and enable new applications. Examples of such extensions include: multi-parameter type classes [19]; functional dependencies [18]; or associated types [3].

Several of these implemented extensions were inspired by the analogy between type classes and predicates in Horn clauses. Yet, Horn clauses have their limitations. As a small side-product of

their work on derivable type classes, Hinze and Peyton Jones [12] have proposed to raise the expressive power of type classes to essentially the universal fragment of Hereditary Harrop logic [9] with what they call *quantified class constraints*. Their motivation was to deal with higher-kinded types which seemed to require instance declarations that were impossible to express in the type-class system of Haskell at that time.

Unfortunately, Hinze and Peyton Jones never did elaborate on quantified class constraints. Later, Lämmel and Peyton Jones [21] found a workaround for the particular problem of the derivable type classes work that did not involve quantified class constraints. Nevertheless the idea of quantified class constraints has whet the appetite of many researchers and developers. GHC ticket #2893<sup>1</sup>, requesting for quantified class constraints, was opened in 2008 and is still open today. Commenting on this ticket in 2009, Peyton Jones states that *"their lack is clearly a wart, and one that may become more pressing"*, yet clarifies in 2014 that *"[t]he trouble is that I don't know how to do type inference in the presence of polymorphic constraints."* In 2010, 10 years after the original idea, Hinze [10] raves that the feature has not been implemented yet. As recently as 2016, Chathan et al. [4] regret that *"Haskell does not allow the use of universally quantified constraints"* and now in 2017 Spivvy [34] has to use pseudo-Haskell when modeling with quantified class constraints. While various workarounds have been proposed and are used in practice [20, 31, 36], none has stopped the clamor for proper quantified class constraints.

This paper finally elaborates the original idea of quantified class constraints into a fully fledged language design.

Specifically, the contributions of this paper are:

- We provide an overview of the two main advantages of quantified class constraints (Section 2):
  1. they provide a natural way to express more of a type class's specification, and
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- We elaborate the type system sketch of Hinze and Peyton Jones [12] for quantified type class constraints into a full-fledged formalization (Section 3). Our formalization borrows the idea of focusing from Coenen [13], a calculus for Scala-style implicits [26, 27], and adapts it to the Haskell setting. We account for two notable differences: a global set of non-overlapping instances and support for superclasses.
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- Additional examples
- Inference algorithm
- Elaboration

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### Abstract

Quantified class constraints have been proposed many years ago to raise the expressive power of type classes from Horn clauses to the universal fragment of Hereditary Harrop logic. Yet, while it has been much asked for over the years, the feature was never implemented or studied in depth. Instead, several workarounds have been proposed, all of which are ultimately stopgap measures. This paper revisits the idea of quantified class constraints and elaborates it into a practical language design. We show the merit of quantified class constraints in terms of more expressive modeling and in terms of terminating type class resolution. In addition, we provide a declarative specification of the type system as well as a type inference algorithm that elaborates into System F. Moreover, we discuss termination conditions of our system and also provide a prototype implementation.

**CCS Concepts** • Theory of computation → Type structures; Software and its engineering → Functional languages;

**Keywords** Haskell, type classes, type inference

**ACM Reference Format:**  
Gert-Jan Bottu, Georgios Karachalias, Tom Schrijvers, Bruno C. d. S. Oliveira, and Philip Wadler. 2017. Quantified Class Constraints. In *Proceedings of 10th ACM SIGPLAN International Haskell Symposium, Oxford, UK, September 7-8, 2017 (Haskell '17)*, 14 pages.  
<https://doi.org/10.1145/3122655.3122667>

### 1 Introduction

Since Wadler and Blott [38] originally proposed type classes as a means to make adhoc polymorphism less adhoc, the feature has become one of Haskell's cornerstone features. Over the years type classes have been the subject of many language extensions that increase their expressive power and enable new applications. Examples of such extensions include: multi-parameter type classes [19]; functional dependencies [18]; or associated types [3].

Several of these implemented extensions were inspired by the analogy between type classes and predicates in Horn clauses. Yet, Horn clauses have their limitations. As a small side-product of

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their work on derivable type classes, Hinze and Peyton Jones [12] have proposed to raise the expressive power of type classes to essentially the universal fragment of Hereditary Harrop logic [9] with what they call *quantified class constraints*. Their motivation was to deal with higher-kinded types which seemed to require instance declarations that were impossible to express in the type-class system of Haskell at that time.

Unfortunately, Hinze and Peyton Jones never did elaborate on quantified class constraints. Later, Lämmel and Peyton Jones [21] found a workaround for the particular problem of the derivable type classes work that did not involve quantified class constraints. Nevertheless the idea of quantified class constraints has whet the appetite of many researchers and developers. GHC ticket #2893<sup>1</sup>, requesting for quantified class constraints, was opened in 2008 and is still open today. Commenting on this ticket in 2009, Peyton Jones states that *"their lack is clearly a wart, and one that may become more pressing"*, yet clarifies in 2014 that *"the trouble is that I don't know how to do type inference in the presence of polymorphic constraints."* In 2010, 10 years after the original idea, Hinze [10] raves that the feature has not been implemented yet. As recently as 2016, Chatham et al. [4] regret that *"Haskell does not allow the use of universally quantified constraints"* and now in 2017 Spivay [34] has to use pseudo-Haskell when modeling with quantified class constraints. While various workarounds have been proposed and are used in practice [20, 31, 36], none has stopped the clamor for proper quantified class constraints.

This paper finally elaborates the original idea of quantified class constraints into a fully fledged language design.

Specifically, the contributions of this paper are:

- We provide an overview of the two main advantages of quantified class constraints (Section 2):
  1. they provide a natural way to express more of a type class's specification, and
  2. they enable terminating type class resolution for a larger class of applications.
- We elaborate the type system sketch of Hinze and Peyton Jones [12] for quantified type class constraints into a full-fledged formalization (Section 3). Our formalization borrows the idea of focusing from Coqins [13], a calculus for Scala-style implicits [26, 27], and adapts it to the Haskell setting. We account for two notable differences: a global set of non-overlapping instances and support for superclasses.
- We present a type inference algorithm that conservatively extends that of Haskell 98 (Section 4) and comes with a dictionary-passing elaboration into System F (Section 5).

<sup>1</sup><https://ghc.haskell.org/trac/ticket/2893>

- Additional examples
- Inference algorithm
- Elaboration
- <https://github.com/gkaracha/quantcs-impl>

**Thanks!**



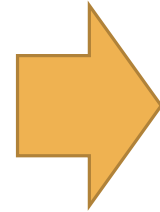
# Backtracking

**class** ( $E\ a \Rightarrow C\ a$ )  $\Rightarrow D\ a$   
**class** ( $G\ a \Rightarrow C\ a$ )  $\Rightarrow F\ a$



# Backtracking

**class** (*E a* => *C a*) => *D a*  
**class** (*G a* => *C a*) => *F a*

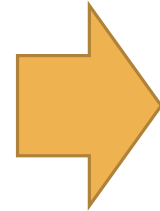


*D a* => (*E a* => *C a*)  
*F a* => (*G a* => *C a*)



# Backtracking

**class**  $(E\ a \Rightarrow C\ a) \Rightarrow D\ a$   
**class**  $(G\ a \Rightarrow C\ a) \Rightarrow F\ a$



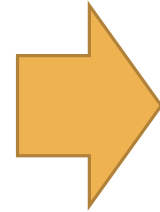
$D\ a \Rightarrow (E\ a \Rightarrow C\ a)$   
 $F\ a \Rightarrow (G\ a \Rightarrow C\ a)$

Local :  $D\ a, F\ a, G\ a$

Goal :  $C\ a$

# Backtracking

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**class**  $(G\ a \Rightarrow C\ a) \Rightarrow F\ a$



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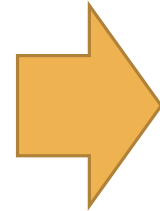


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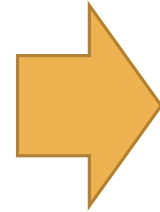


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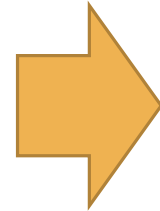


Local :  $D\ a, F\ a, G\ a$

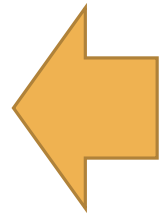
Goal :  $C\ a$

# Backtracking

**class**  $(E\ a \Rightarrow C\ a) \Rightarrow D\ a$   
**class**  $(G\ a \Rightarrow C\ a) \Rightarrow F\ a$



$D\ a \Rightarrow (E\ a \Rightarrow C\ a)$   
 $F\ a \Rightarrow (G\ a \Rightarrow C\ a)$



Local :  $D\ a, F\ a, G\ a$

Goal :  $C\ a$

# Backtracking

# Backtracking

- Order

# Backtracking

- Order
- Order definition
  - Superclasses
  - Instances
  - Signatures
  - GADT pattern matching



# Backtracking

- Order
- Order definition
  - Superclasses
  - Instances
  - Signatures
  - GADT pattern matching
- Prediction

# Backtracking

- Order
- Order definition
  - Superclasses
  - Instances
  - Signatures
  - GADT pattern matching
- Prediction
- Reject overlap

# Backtracking - Monotonicity

$$P \models C_1$$

$$P, C_2 \models C_1$$

# Intermezzo: Simulating Quantified Class Constraints<sup>7</sup>

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- Longer & more complex code

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- Longer & more complex code
- Not generally applicable

# Elaboration

# Elaboration

- System F



# Elaboration

- System F
- Dictionary passing style

# Elaboration

$$\boxed{\vdash_{\text{ct}} C \rightsquigarrow v}$$

Constraint Elaboration

- System F
- Dictionary passing style

$$\frac{\vdash_{\text{ty}} \tau \rightsquigarrow v}{\vdash_{\text{ct}} TC \tau \rightsquigarrow T_{TC} v} \text{ (CQ)} \quad \frac{\vdash_{\text{ct}} C \rightsquigarrow v}{\vdash_{\text{ct}} \forall a. C \rightsquigarrow \forall a. v} \text{ (CV)}$$

$$\frac{\vdash_{\text{ct}} C_1 \rightsquigarrow v_1 \quad \vdash_{\text{ct}} C_2 \rightsquigarrow v_2}{\vdash_{\text{ct}} C_1 \Rightarrow C_2 \rightsquigarrow v_1 \rightarrow v_2} \text{ (C}\Rightarrow\text{)}$$

# Metatheory

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- Type preservation

# Metatheory

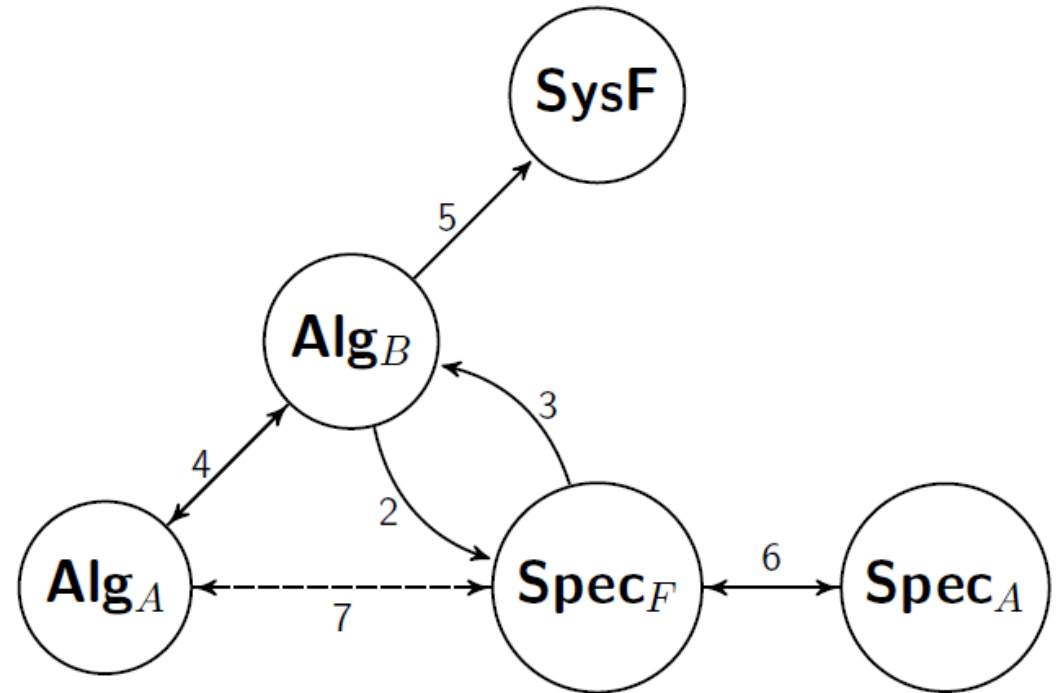
- Type preservation
- Equivalence Specification

# Metatheory

- Type preservation
- Equivalence Specification
- Equivalence Specification & Algorithm

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- Type preservation
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# Related Work



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